

# On the Transmission Rate Strategies in Cognitive Radios

WoNeCa-3

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Motivation

Problem formulation

Existing and proposed transmission rate models

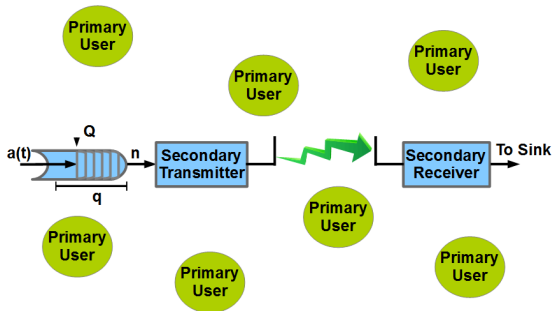
Performance analysis

Conclusion

- In cognitive radios, channel sensing errors have been considered generally in protecting primary users and maximizing transmission throughput
- Transmission rate strategies have not been investigated from a Data-link layer perspective

- Along with existing rate strategy, we proposed two other strategies
- We obtained effective capacity to understand the tradeoff between delay and rate strategies
- We performed low/high signal-to-noise ratio analysis
- There is not a unique strategy that is the best
- In IEEE Trans. Wireless Commun., Mar. 2016

## Cognitive radio channel model



### Channel state

$\mathcal{H}_b$  : Channel is busy

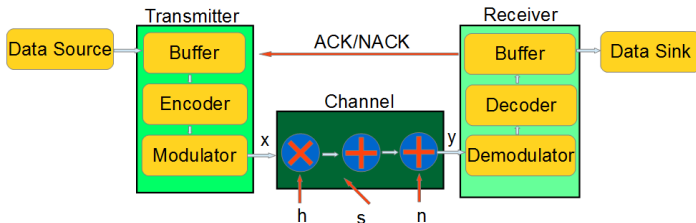
$\mathcal{H}_i$  : Channel is idle

### Channel sensing

$\hat{\mathcal{H}}_b$  : Sensed as busy

$\hat{\mathcal{H}}_i$  : Sensed as idle

## Input-output channel model



### Transmission power

$$\hat{\mathcal{H}}_b : P_b \leq P_{\max}$$

$$\hat{\mathcal{H}}_i : P_i \leq P_{\max}$$

$$P_b = \mu P_i, 0 \leq \mu \leq 1$$

### Transmission rate

$$\hat{\mathcal{H}}_b : R_b < C$$

$$\hat{\mathcal{H}}_i : R_i < C$$

$C$  : Channel Capacity

# Problem Formulation

## Channel sensing with errors

Channel is actually busy

Case 1 : Detected as busy

Case 2 : Detected as idle

Channel is actually idle

Case 3 : Detected as busy

Case 4 : Detected as idle

## Sensing performance measures

Probability of detection

$$p_d = \frac{\Pr\{\text{Case 1}\}}{\Pr\{\text{Case 1} \cup \text{Case 2}\}}$$

Probability of false alarm

$$p_f = \frac{\Pr\{\text{Case 3}\}}{\Pr\{\text{Case 3} \cup \text{Case 4}\}}$$

$$\hat{\mathcal{H}}_b : R_b = ? \quad \text{and} \quad \hat{\mathcal{H}}_i : R_i = ?$$

# Problem formulation

$R_{b,i}$  may be set to the channel capacity because the channel fading,  $h$ , is known by the transmitter as well

## Busy sensing

$$C_1 = f(\hat{\mathcal{H}}_b, P_b, \mathcal{H}_b)$$

$$C_3 = f(\hat{\mathcal{H}}_b, P_b, \mathcal{H}_i)$$

## Idle sensing

$$C_2 = f(\hat{\mathcal{H}}_i, P_i, \mathcal{H}_b)$$

$$C_4 = f(\hat{\mathcal{H}}_i, P_i, \mathcal{H}_i)$$

## Busy sensing

$R_b = C_1$  or  $R_b = C_3$  ?  
Given  $C_1 \leq C_3$

## Idle sensing

$R_i = C_2$  or  $R_i = C_4$  ?  
Given  $C_2 \leq C_4$

## Example 1

1. Channel is sensed as busy and we set  $R_b = C_1$
2. In *Case 1*,  $R_b = C_1$  and  $R_b$  bits can be served
3. In *Case 3*,  $R_b \leq C_3$  and  $R_b$  bits can be served
4. Due to false alarm, a chance of using a free channel is wasted by sending data at a lower rate

## Example 2

1. Channel is sensed as idle and we set  $R_i = C_4$
2. In *Case 4*,  $R_i = C_4$  and  $R_i$  bits can be served
3. In *Case 2*,  $R_i \geq C_2$  and 0 bits is possibly served
4. Due to miss-detection and interference from primary users, a transmission outage occurs



# Existing and proposed transmission models

## Optimistic policy (existing)

- ▶ Busy sensing :  $R_b = C_1 \iff$  Idle sensing :  $R_i = C_4$
- ▶ In Cases 1 and 3,  $R_b$  bits are served
- ▶ In Cases 2 and 4, 0 and  $R_i$  bits are served, respectively

## Conservative policy (proposed)

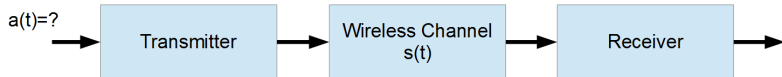
- ▶ Busy sensing :  $R_b = C_1 \iff$  Idle sensing :  $R_i = C_2$
- ▶ In Cases 1 and 3,  $R_b$  bits are served
- ▶ In Cases 2 and 4,  $R_i$  bits are served

## Greedy policy (proposed)

- ▶ Busy sensing :  $R_b = C_3 \iff$  Idle sensing :  $R_i = C_4$
- ▶ In Cases 1 and 2, 0 bits are served
- ▶ In Cases 3 and 4,  $R_b$  and  $R_i$  bits are served, respectively

# Effective capacity

## System with a known service process $s(t)$



- $s(t) \in \{0, R_b, R_j\}$  in our model

## Effective capacity

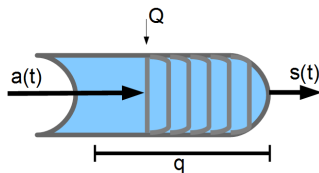
Dual of effective bandwidth; maximum constant arrival rate a stochastic service process can sustain under certain QoS constraints specified by  $\theta$

For a stable system,  $a(t)=?$

$$C_E(\theta) = - \lim_{t \rightarrow \infty} \frac{1}{t\theta} \log_e \mathbb{E} \left\{ e^{-\theta \sum_{\tau=1}^t s(\tau)} \right\}$$

# What to infer from $\theta$ ?

## Queue in steady-state



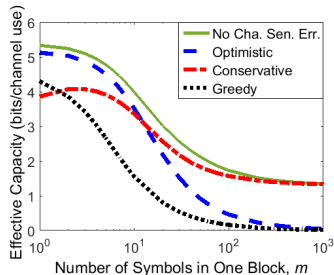
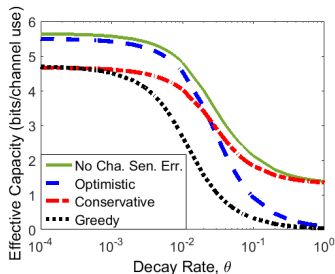
$$\theta = - \lim_{q \rightarrow \infty} \frac{\log \Pr\{Q > q\}}{q}$$

- For large  $q$ :  $\Pr\{Q > q\} \approx e^{-\theta q}$
- Larger  $\theta \rightarrow$  stricter constraints on buffer
- Smaller  $\theta \rightarrow$  looser constraints on buffer

## Properties of effective capacity

1.  $\lim_{\theta \rightarrow \infty} C_E(\theta) \implies$  minimum service rate
2.  $\lim_{\theta \rightarrow 0} C_E(\theta) \implies$  average service rate

## Effective capacity vs. decay rate and symbol block size



- $P_{int} = 20$  dB and  $P_{max} = 20$  dB
- $m=50$  (left figure),  $\theta = 0.1$  (right figure)
- $p_d = 0.95$ ,  $p_f = 0.1$  and interference = 5 dB

# Low/high signal-to-noise ratio regime

## Notes

$C_E(\theta, \gamma)$  is concave in the space defined by signal-to-noise ratio ( $\gamma$ )

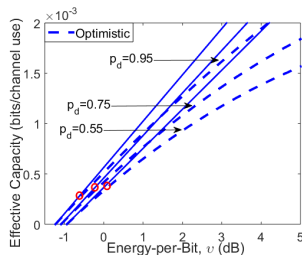
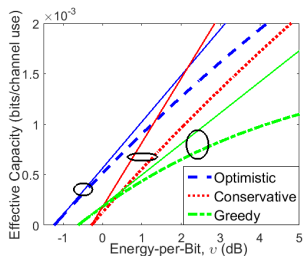
## Low signal-to-noise ratio

- Energy-per-bit :  $v = \frac{\gamma}{C_E(\theta, \gamma)}$
- $v_{\min}$ : The minimum energy-per-bit is obtained as signal-to-noise ratio goes to zero, i.e.,  $\gamma \rightarrow 0$
- $\mathcal{S}_0$ : Minimum  $v$  and slope of the effective capacity versus  $v$  (in dB) curve at  $v_{\min}$

## High signal-to-noise ratio

- $\mathcal{S}_{\infty} = \lim_{\gamma \rightarrow \infty} \frac{C_E(\theta, \gamma)}{\log_2 \gamma}$  : High signal-to-noise ratio slope in bits/channel use (3 dB)
- $\mathcal{L}_{\infty}$  : Power offset with respect to a reference channel having the same slope

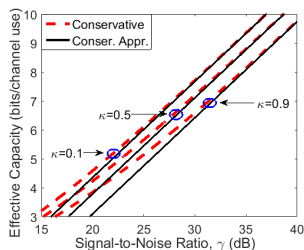
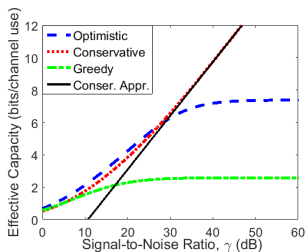
## Effective capacity vs. energy-per-bit $v$



Solid lines are low signal-to-noise ratio approximations of the corresponding effective capacities

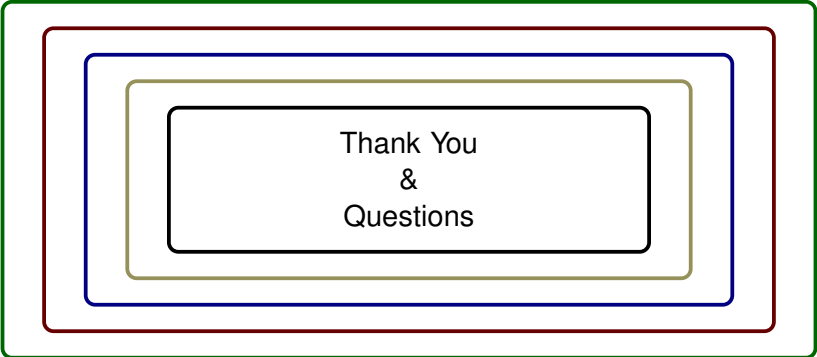
- $m=200$  and  $\theta = 5$

## Effective capacity vs. energy-per-bit $\nu$



Solid lines are high signal-to-noise ratio approximations of the effective capacity in Conservative policy

- $\kappa = \frac{\theta m}{\log_e 2}$
- $\kappa = 0.9$  (left figure)



Thank You  
&  
Questions



# Backup — Effective capacity

Effective capacity as a function of signal-to-noise ratio ( $\gamma$ ) and decay rate ( $\theta$ )

$$C_E(\theta, \gamma) = \max_{p_d P_b + (1-p_d)P_i \leq P_{int}} -\frac{1}{m\theta} \log_e \frac{1}{2} \mathbb{E}_h \left\{ A + \sqrt{B^2 + 4C} \right\}$$

$$A = p_{b1} e^{-\theta R_1} + p_{b2} e^{-\theta R_2} + p_{i3} e^{-\theta R_3} + p_{i4} e^{-\theta R_4},$$

$$B = p_{b1} e^{-\theta R_1} + p_{b2} e^{-\theta R_2} - p_{i3} e^{-\theta R_3} - p_{i4} e^{-\theta R_4},$$

$$C = (p_{b3} e^{-\theta R_3} + p_{b4} e^{-\theta R_4})(p_{i1} e^{-\theta R_1} + p_{i2} e^{-\theta R_2})$$

$p_{bk}$  and  $p_{ik}$  are functions of  $\alpha, \beta, p_d, p_f$  for  $k \in \{1, 2, 3, 4\}$

Optimistic policy :  $R_1 = R_3 = C_1, R_2 = 0$  and  $R_4 = C_4$

Conservative policy :  $R_1 = R_3 = C_1$  and  $R_2 = R_4 = C_2$

Greedy policy :  $R_1 = R_2 = 0, R_3 = C_3$  and  $R_4 = C_4$

## Remarks

- $v_{\min}$  does not depend on  $\theta$  in all transmission models
  - $S_0$  is a function of  $\theta$  in all policies
  - $v_{\min}$  and  $S_0$  do not depend on the state transition probabilities of primary users in Conservative policy
  - $v_{\min}$  and  $S_0$  do not depend on the correlation dynamics of primary users' sampled signals in Greedy policy
  - $v_{\min}$  and  $S_0$  depend on  $p_d$  and  $p_f$  only in Optimistic policy
- 
- $S_\infty = 0$  in Optimistic and Greedy policies
  - $S_\infty = 1$  if  $\frac{\theta m}{\log_e 2} = \kappa < 1$ , and  $S_\infty = \frac{1}{\kappa}$  otherwise in Conservative policy

# High signal-to-noise ratio regime

High signal-to-noise ratio regime can be considered when:

- 1) There is no strict interference power constraint
- 2) Secondary users internal power limits are very high

Define

$\mathcal{S}_\infty = \lim_{\gamma \rightarrow \infty} \frac{C_E(\theta, \gamma)}{\log_2 \gamma}$  : High signal-to-noise ratio slope in bit-s/channel use (3 dB)

$\mathcal{L}_\infty = \lim_{\gamma \rightarrow \infty} \left\{ \log_2 \gamma - \frac{C_E(\theta, \gamma)}{\mathcal{S}_\infty} \right\}$  : Power offset with respect to a reference channel having the same slope

Approximation :  $C_E = \mathcal{S}_\infty [\log_2 \gamma - \mathcal{L}_\infty] - o(1)$

Remarks

- $\mathcal{S}_\infty = 0$  in Optimistic and Greedy policies
- $\mathcal{S}_\infty = 1$  if  $\frac{\theta m}{\log_e 2} = \kappa < 1$ , and  $\mathcal{S}_\infty = \frac{1}{\kappa}$  otherwise in Conservative policy

# Low signal-to-noise ratio regime

## Notes

- 1)  $C_E(\theta, \gamma)$  is concave in the space defined by  $\gamma$
- 2) The minimum energy-per-bit is obtained as signal-to-noise ratio goes to zero, i.e.,  $\gamma \rightarrow 0$

## Define

Energy-per-bit :  $v = \frac{\gamma}{C_E(\theta, \gamma)}$

Minimum  $v$  :  $v_{\min} = \lim_{\gamma \rightarrow 0} \frac{\gamma}{C_E(\theta, \gamma)} = \frac{1}{\dot{C}_E(\theta, 0)}$

Slope of the effective capacity versus  $v$  (in dB) curve at  $v_{\min}$  :

$$\begin{aligned} S_0 &= \lim_{v \downarrow v_{\min}} \frac{C_E(v)}{10 \log_{10} v - 10 \log_{10} v_{\min}} 10 \log_{10} 2 \\ &= \frac{2(\dot{C}_E(\theta, 0))^2}{-\ddot{C}_E(\theta, 0)} \log_e 2 \text{ bits/channel use/(3 dB)} \end{aligned}$$