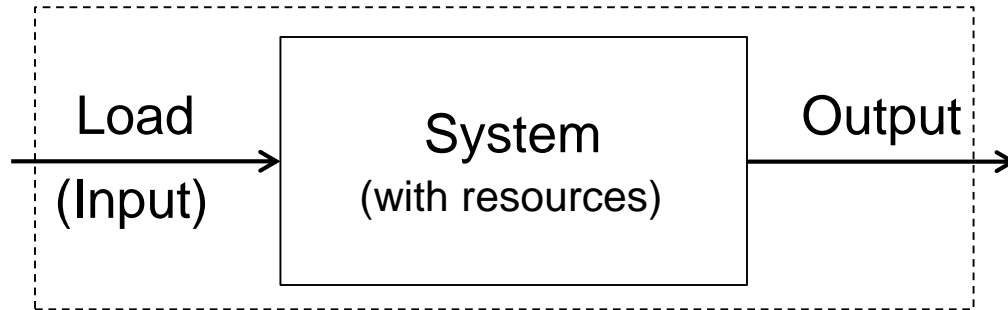


A Unified Analysis of Markov Additive Processes

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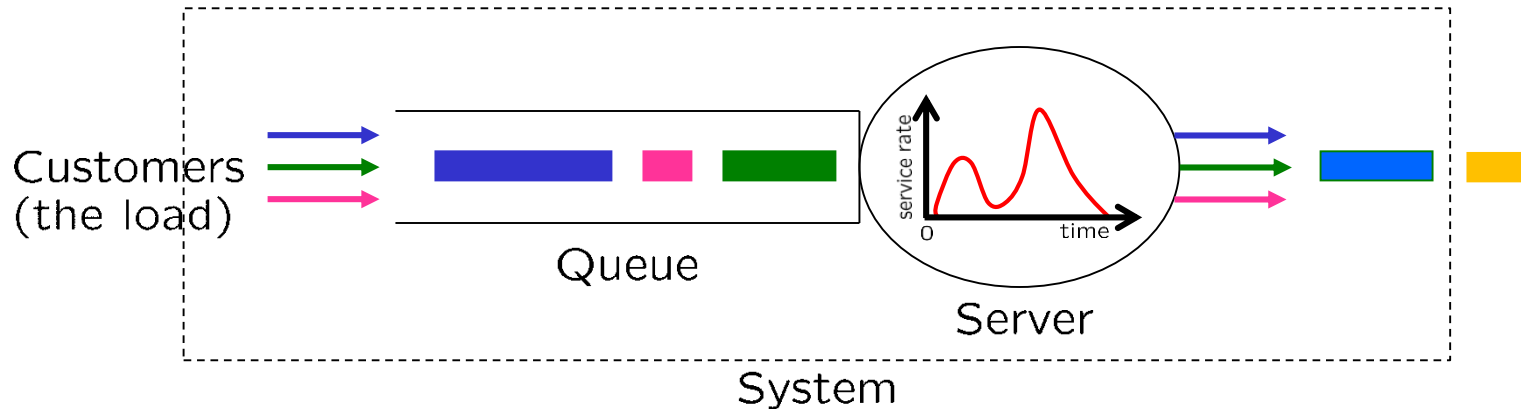
The Problem. System Performance Analysis



Performance?

- Examples
 - The system: a network, a data center, the power grid, a cache
 - The resources: bandwidth, processors, batteries
 - The load: bits, jobs, energy demand/supply
 - The performance: reliable transmission, completion time, matching
- Problem formulations
 - Load + resources \rightarrow performance
 - Load + performance \rightarrow resources

Formalizing “the System”: A Queueing Model



- Input
 - statistical descriptions on the load and server, e.g., How do customers arrive? How quickly are they served?
 - other factors, e.g., queue size, scheduling

- Output

$$\mathbb{P}_{\text{load, s_rate}}(\text{delay} > x) = ?$$

$$\text{Battery Size s.t. } \mathbb{P}(\text{Load} \approx \text{Demand}) = 1 - \varepsilon$$

The Resource Allocation Problem. The Reality

- Constraints
 - Traffic is “complex” (i.e., non-Poisson, subject to short(long)-term correlations)
 - Networks are complex
 - The underlying network/transport protocols add more complexity
- The goal: controllable delay/latency tails
 - Latency tail-tolerant systems
 - Internet at the speed of light, Tactile Internet
- Can it be done?
 - Yes: by overprovisioning, measurements, more overprovisioning, etc.
 - In some better way?

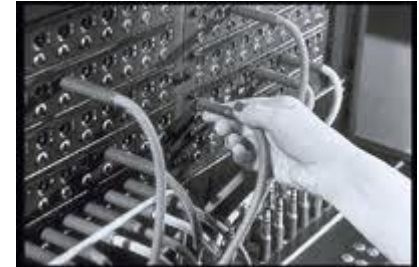
The Invention of Q. T. (A. K. Erlang, 1910's)



*Remote Village
(Customers)*



*Telephone Lines
(Server)*

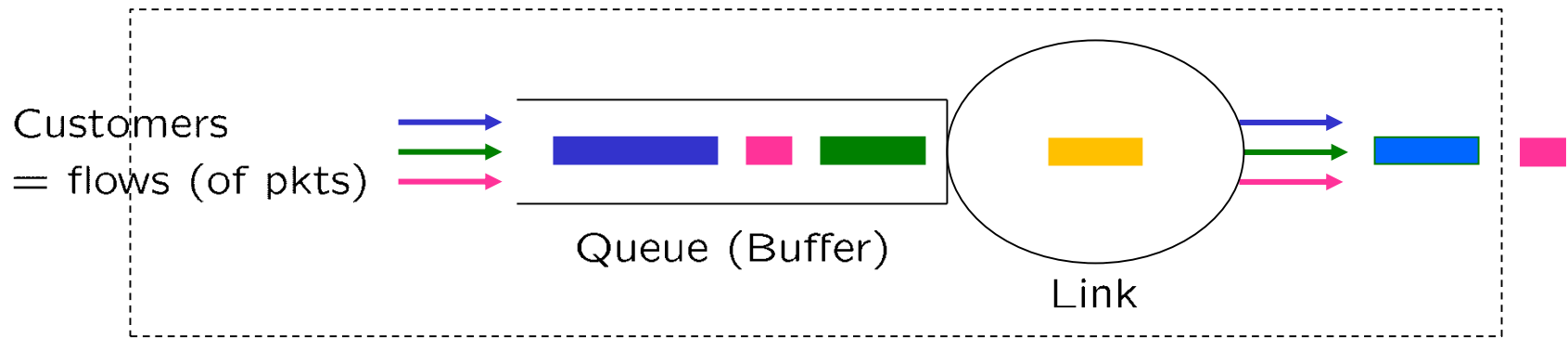


Regional Office

Problem: given the number of phones and a target probability for getting a busy tone, determine the number of required telephone lines.

Q. T. for the Internet. The Rise (60's)

- Packet switching technology: all flows share the available bandwidth by interleaving packets

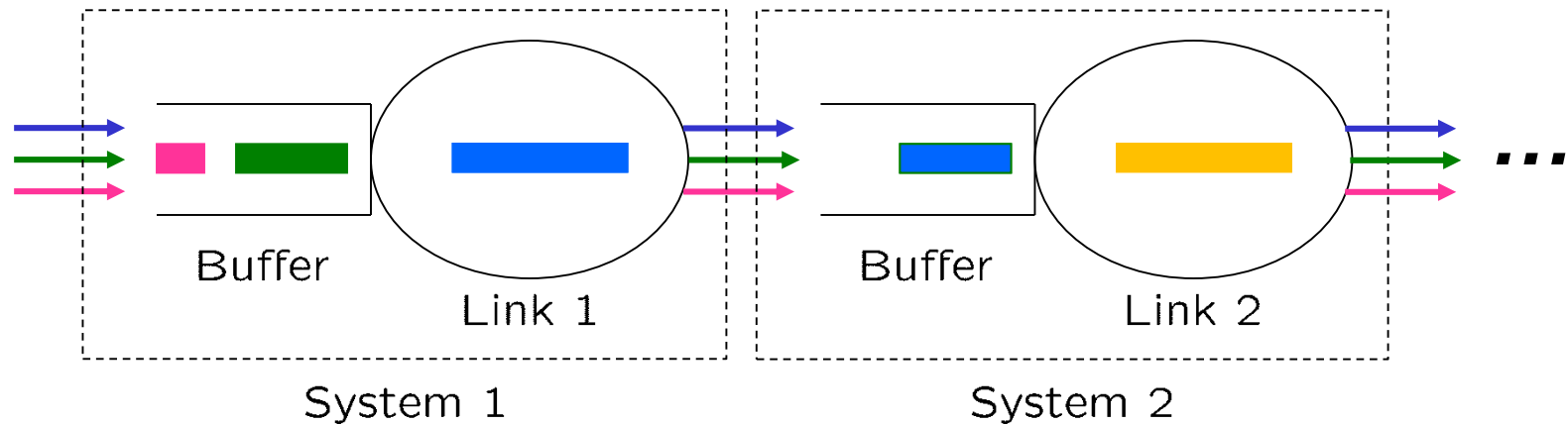


- **Raison d'être:** statistical multiplexing gain¹

$$\left(\begin{array}{l} \text{Bandwidth needed to support} \\ \text{service for } N \text{ flows} \end{array} \right) \ll N \times \left(\begin{array}{l} \text{Bandwidth needed to support} \\ \text{service for 1 flow} \end{array} \right)$$

Modeling Internet Traffic (60's)

- Alike the Telephone Network traffic
 - Packet arrivals: Poisson process
 - Packet sizes: exponential
- But ... packets must change their size (?!) downstream



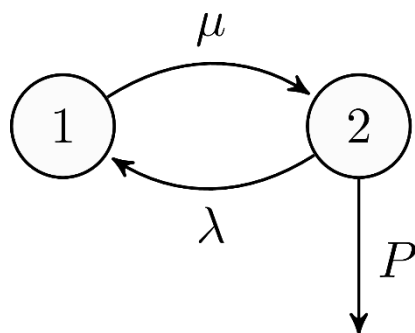
- This convenient assumption was numerically justified, but ... it leads to incorrect scaling laws of, e.g., e2e delays¹

$$\Theta(n) \text{ vs. } \Theta(n \log n)$$

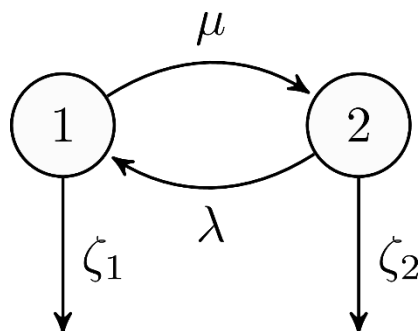
Audio/Video Internet Traffic (80's)

- New models

- Markov Fluid (MF)

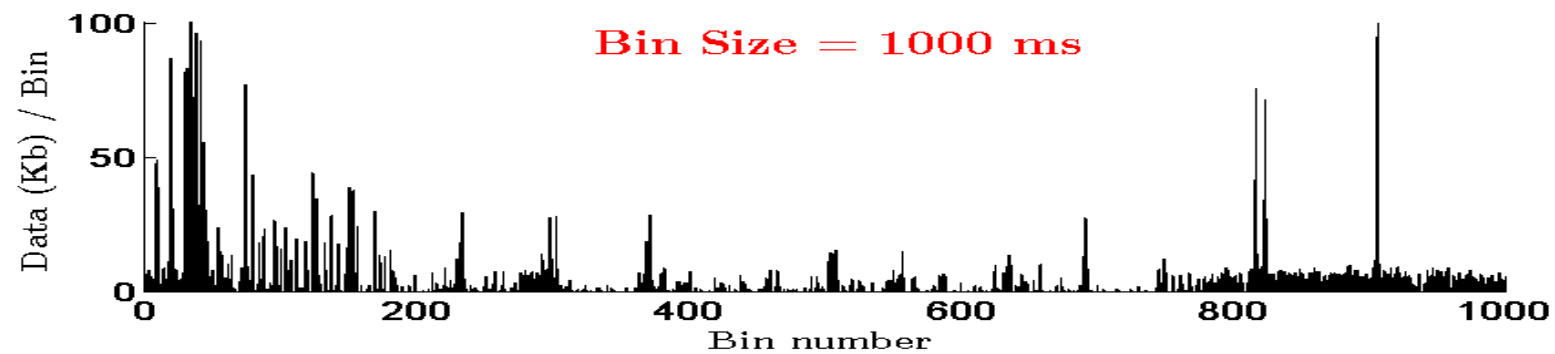
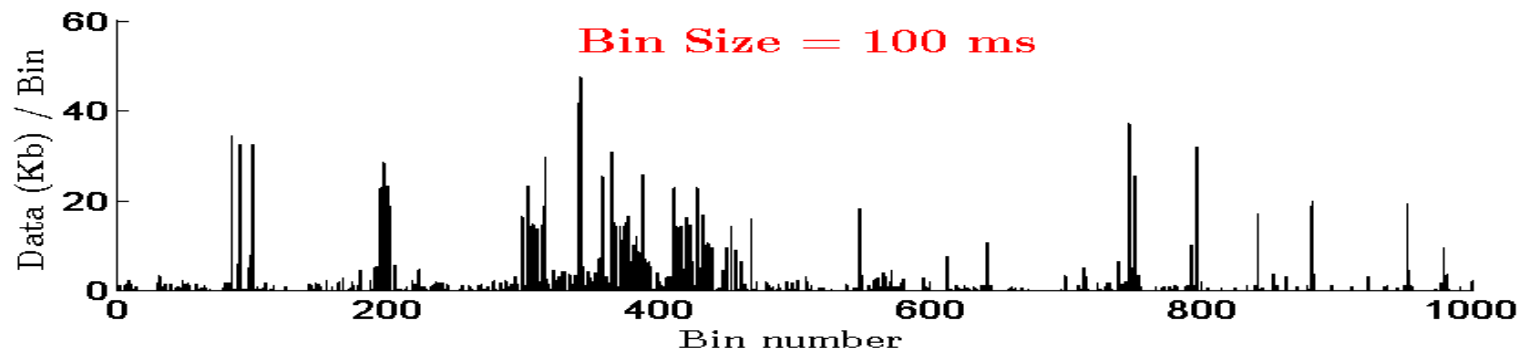
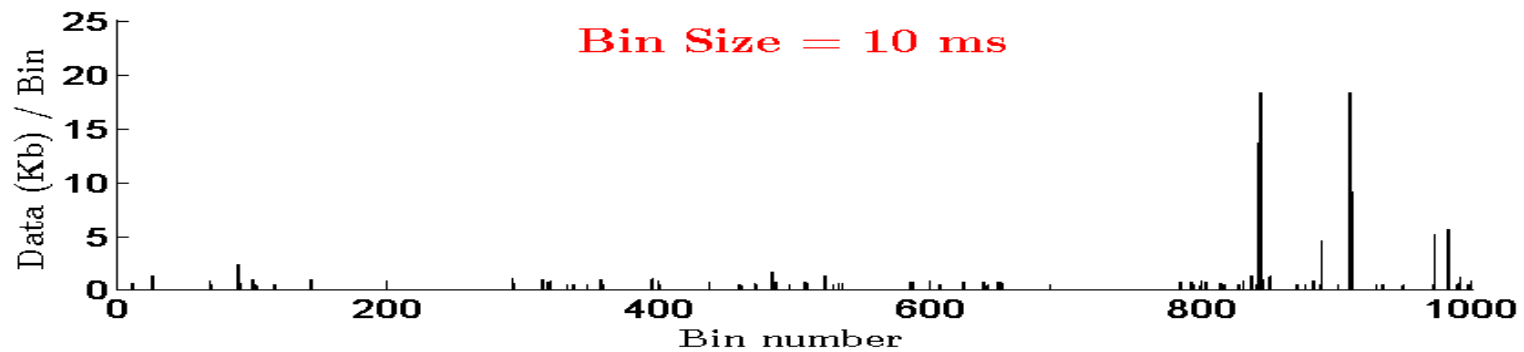


- Markov Modulated Poisson (MMP)



- And techniques (spectral decompositions, Wiener-Hopf factorization)
- Exact results but numerical complexity blows up

Bellcore Ethernet Traces (90's)



Q. T. for the Internet. The Decline

- A.k.a. the failure of Poisson modeling
- Applying classical results to modern Internet traffic can be very misleading
- New models (heavy-tailed, self-similar, alpha-stable) and techniques

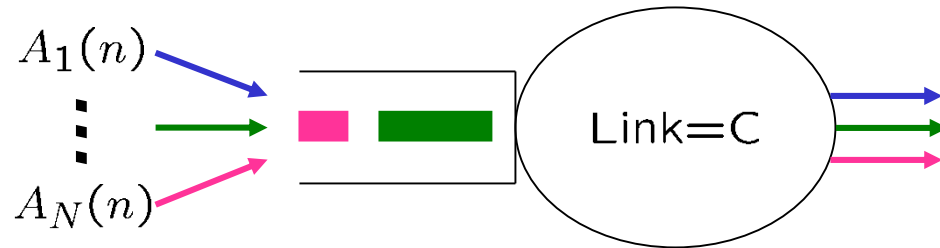
- capture *the exact* scaling behavior, e.g.,

$$\mathbb{P}_{\text{load, s_rate}}(\text{delay} > x) = x^{1-\alpha}, \quad x \gg 0$$

- but inaccurate in finite regimes
 - ... few scheduling, and overly-sophisticated (mathematically)
 - ... the network case (?)

Alternatives. Effective Bandwidth (late 1980s-90s)

- Setting: multiplexing many flows (MF, MMP, FBM)



- Lindley's equation

$$Q = \sup_{t \geq 0} \left\{ \sum_i A_i(t) - Ct \right\}$$

- The tail (?)

$$\mathbb{P} \left(\sup_{t \geq 0} \left\{ \sum_i A_i(t) - Ct \right\} > x \right)$$

Computations and Main Result

- Union Bound

$$\begin{aligned}\mathbb{P}\left(\sup_{t \geq 0} \left\{ \sum_i A_i(t) - Ct \right\} > x\right) \\ \leq \sum_t \mathbb{P}\left(\sum_i A_i(t) - Ct > x\right)\end{aligned}$$

- Large deviations

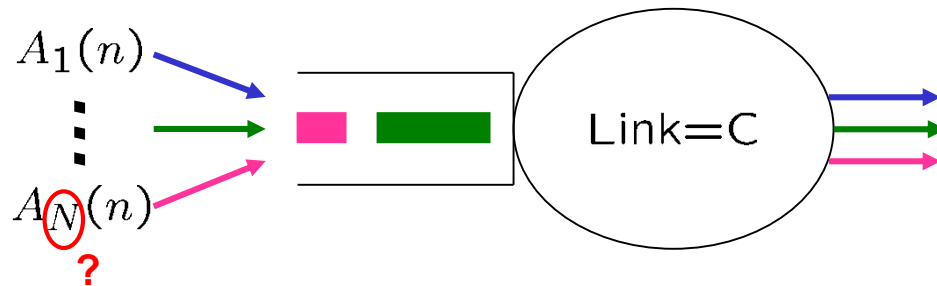
$$\mathbb{P}\left(X_1 + X_2 + \cdots + X_N > NE[X] + z\right) \leq \dots$$

- Effective bandwidth approximation (for loss)

$$\mathbb{P}\left(Q > x\right) \approx e^{-\eta x}$$

Numerical Accuracy? An Admission Control Problem

- Given a total capacity C how many flows should be admitted?



- ... subject to the constraint

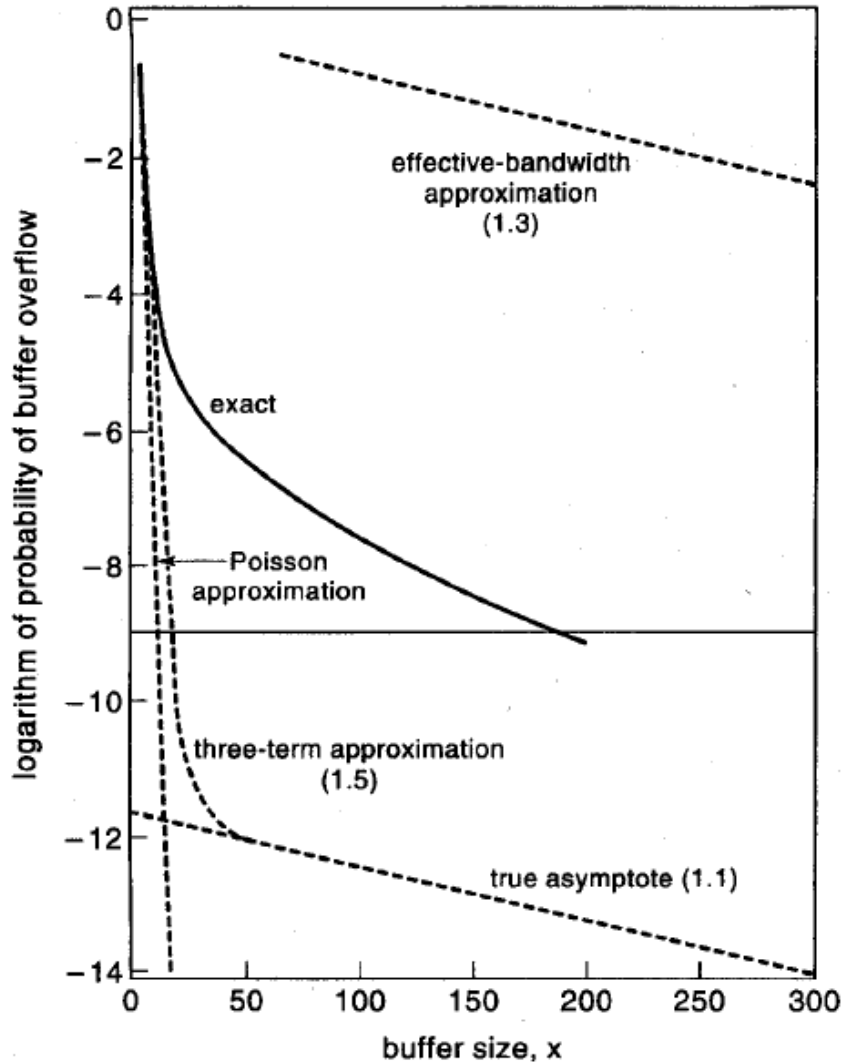
$$\mathbb{P}_{\text{loss}}^i \leq \varepsilon$$

- Answer: as many as long as

$$\sum_i C_i \leq C$$

- It (the effective bandwidth approximation) only “makes sense” for Poisson flows; too conservative otherwise

The “Killing” Evidence



60 MMPP flows

$$(1.3) \mathbb{P}(Q > x) \approx e^{-\eta x}$$

$$(1.1) \approx \alpha e^{-\eta x}$$

$$(1.5) \approx \alpha_1 e^{-\eta_1 x} + \alpha_2 e^{-\eta_2 x} + \alpha_3 e^{-\eta_3 x}$$

$$(!) \mathbb{P}(Q > x) \approx \beta e^{-N\gamma} e^{-\eta x}$$

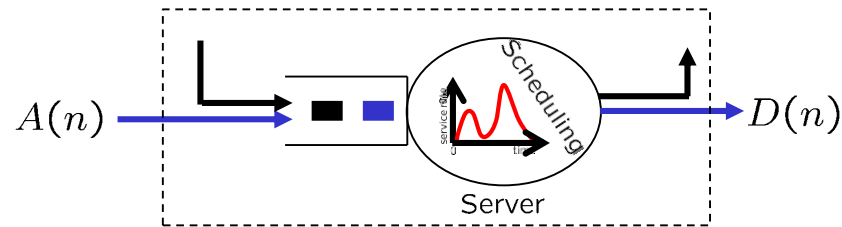
Another Alternative: Stochastic Network Calculus (1990s- ?)

- Extends the (deterministic) network calculus methodology in a probability space
- Essentially, it's a mix of

Effective Bandwidth $\mathbb{P}(Q > x) \approx e^{-\eta x}$

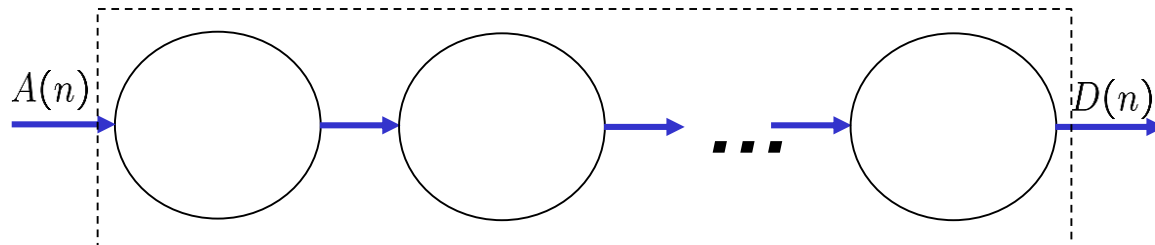
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Scheduling



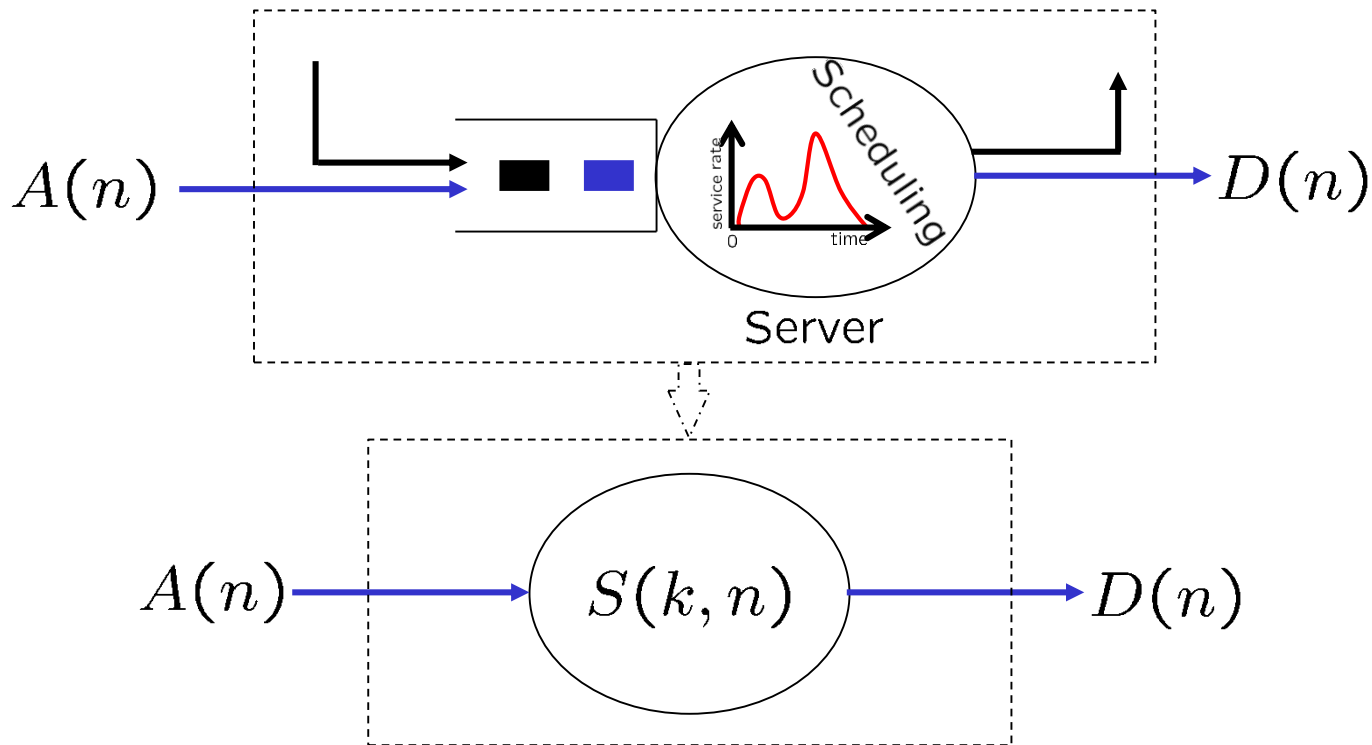
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Multi-Node



Key Property 1: Scheduling Abstraction

- Consider the following **real** system (from the perspective of $A(n)$) which is not linear

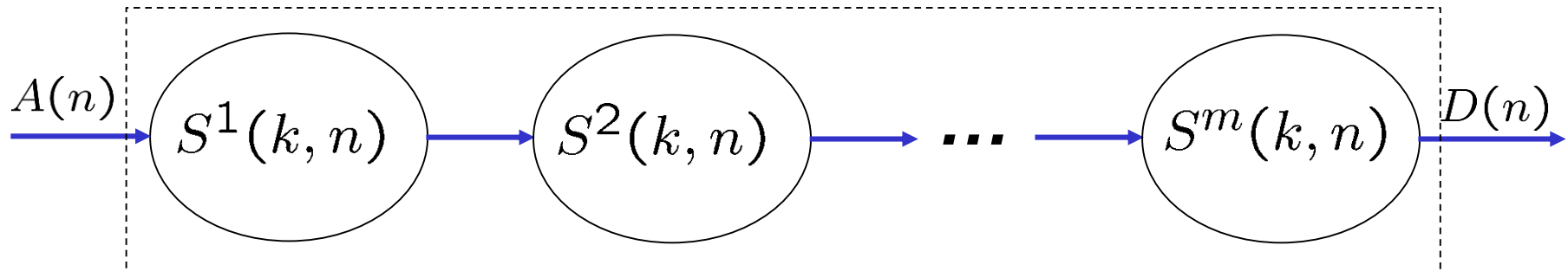


- The transformed **virtual** system is 'somewhat' linear

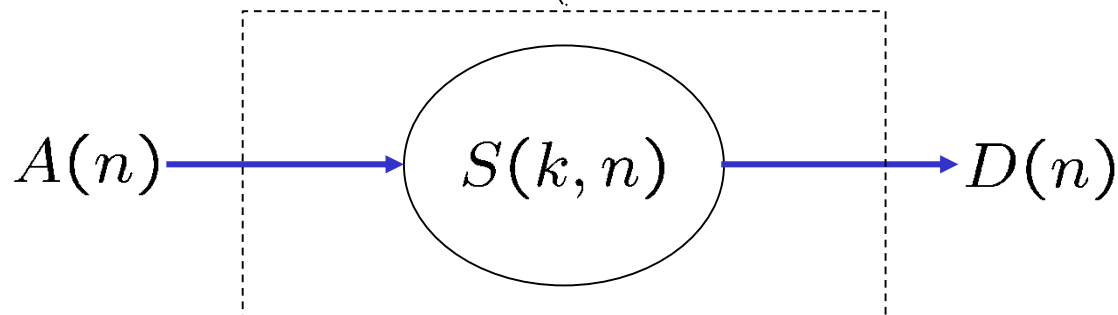
$$D(n) \geq \min_{0 \leq k \leq n} \{A(k) + S(k, n)\} \quad \forall A$$

Key Property 2: Convolution-Form Networks

- Consider a concatenation of systems with known service processes



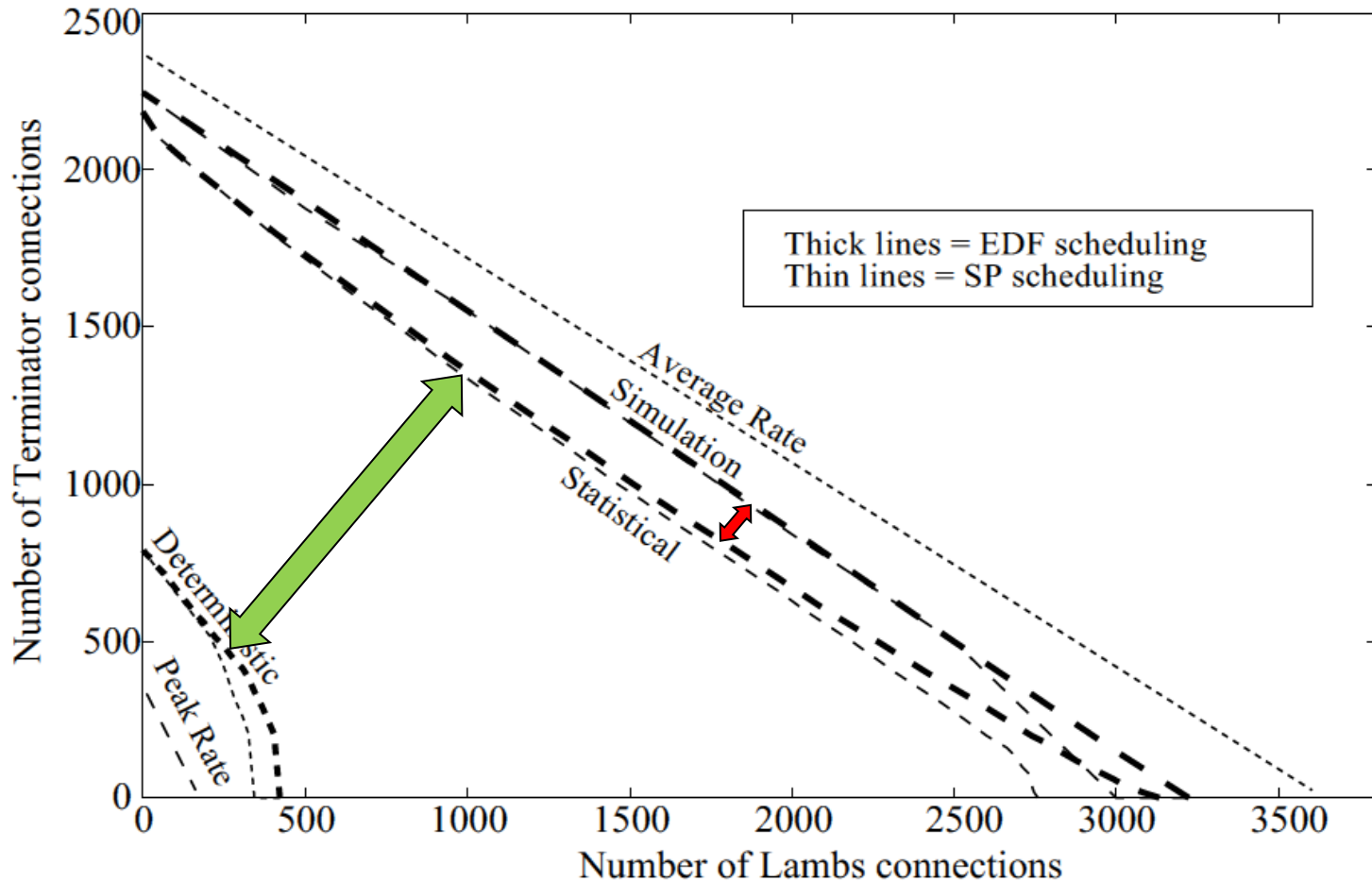
- NC transforms it to a single system



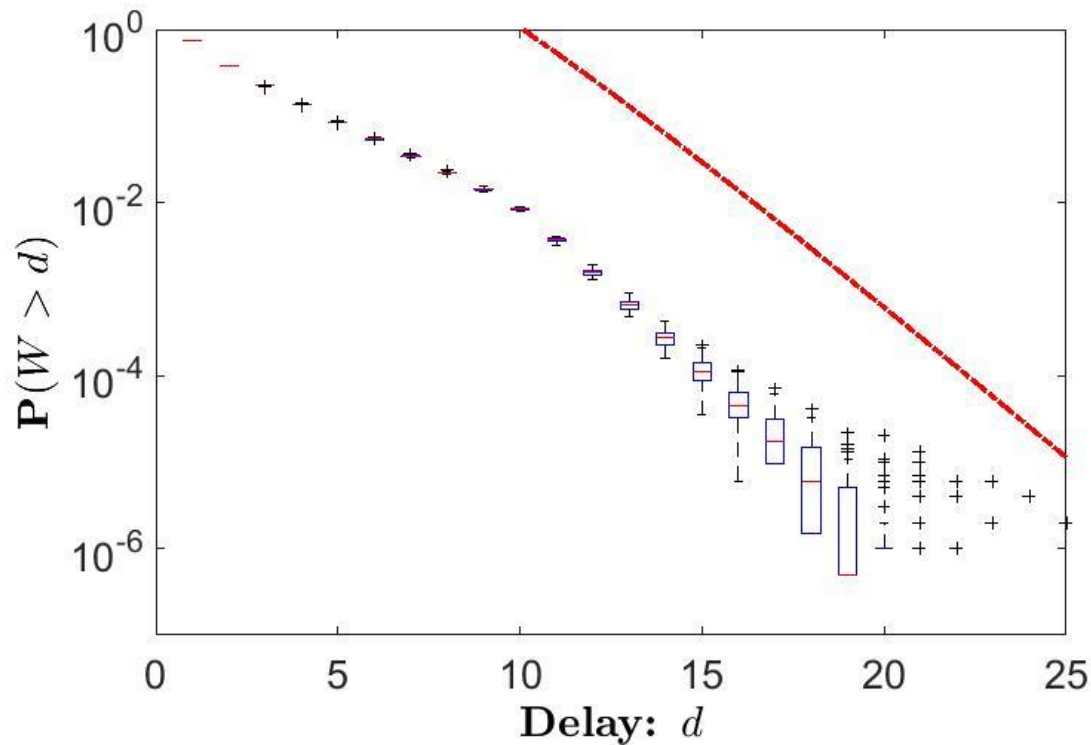
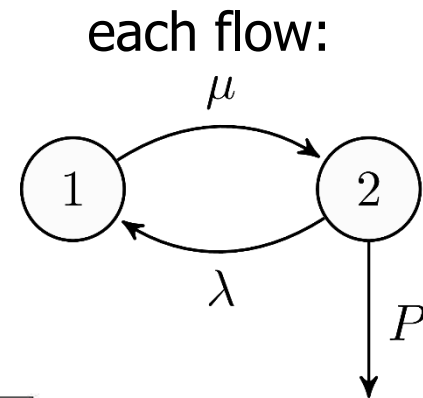
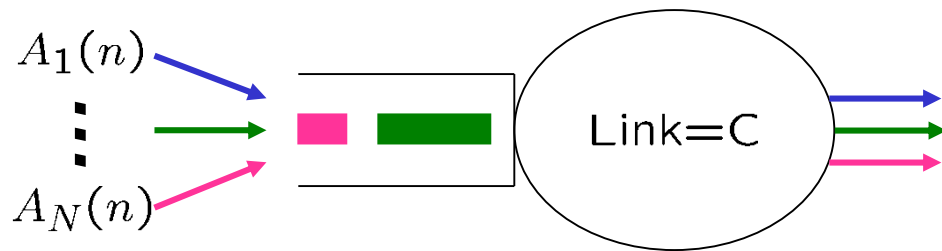
... where $S(k, n)$ is the $(\min, +)$ convolution of the others

Why Do Some Work on It?

- An admission control problem: How many type 1/2 flows can be admitted at some link subject to some latency constraints?



... but on a Closer Look



Moving Forward: How to Account for Correlations?

- ... and avoid the “killing” step

$$\begin{aligned}\mathbb{P}\left(\sup_{t \geq 0} \left\{ \sum_i A_i(t) - Ct \right\} > x\right) \\ \leq \sum_t \mathbb{P}\left(\sum_i A_i(t) - Ct > x\right)\end{aligned}$$

- Insight #1: in queueing systems

$$E[\text{buffer change} \mid \text{history}] \leq 0$$

due to: average rate \leq capacity (Loynes' condition)

- A *supermartingale* is a process X_n such that for each $n \in \mathbb{N}$

$$E[X_{n+1} - X_n \mid X_1, \dots, X_n] \leq 0$$

(the expected increment is negative)

Dealing with the Actual Queueing Problem

$$\mathbb{P} \left(\sup_{t \geq 0} \left\{ \sum_i A_i(t) - Ct \right\} > x \right)$$

- Defining the stopping time

$$\tau := \inf \left\{ t : \sum_i A_i(t) - Ct > x \right\}$$

- ... we need to compute

$$\mathbb{P}(\tau < \infty)$$

- Insight #2: (bounded) stopping times preserve martingale properties

$$E[X_1] = E[X_\tau]$$

Martingale-Envelope

- Idea: assign to a queueing system a suitable supermartingale M_n (“Martingale-Envelope”)

- **Definition:**

For $\theta > 0$ and h monotonically increasing, the flow A admits a (h, θ, C) -martingale-envelope if for $n \geq m$

$$M_n := h(a_n) e^{\theta(A(m,n) - C(n-m))}$$

is a (super-)martingale

- C is the allocated capacity
- θ and h capture the correlation structure of A

Operation 1: Multiplexing

- If two independent flows A_1 and A_2 admit martingale-envelopes (h_1, θ, C_1) and (h_2, θ, C_2) then the aggregate $A_1 + A_2$ admits the martingale-envelope

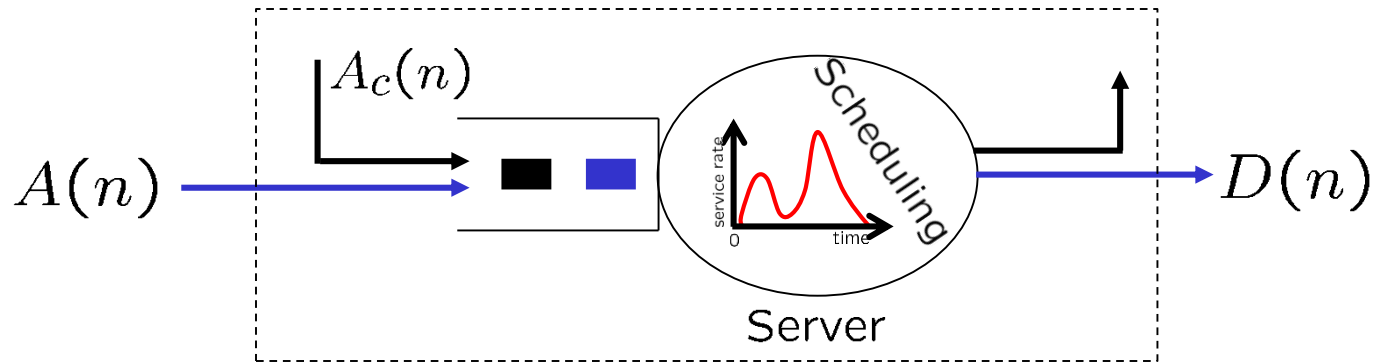
$$(h_1 \otimes h_2, \theta, C_1 + C_2)$$

where

$$h_1 \otimes h_2(n) := \min_{0 \leq m \leq n} h_1(m)h_2(n - m) \quad ((\min, \times) - \text{convolution})$$

- Why? (independent martingales are “closed” under the operation of multiplication)

Operation 2. Scheduling



- If $M(n)$ captures $A(n)$ and $M_c(n)$ captures $A_c(n)$ then for a switching time k then

$$\tilde{M}(n) = \begin{cases} M_c(n) & n \leq k \\ M_c(n)M(n) & n \geq k \end{cases}$$

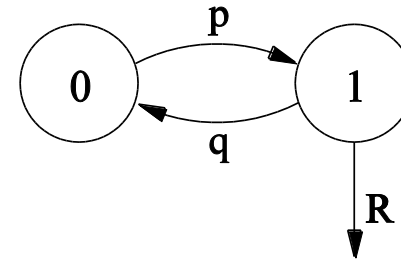
is a martingale.

- Construct a service martingale

$$M_{s,n} := h_s(s_n) e^{\theta(C(n-m) - S(m,n))}$$

Example 1: Markov On-On Processes

- two state Markov chain a_k
- stationary distribution $\pi = \left(\frac{q}{p+q}, \frac{p}{p+q} \right)$
- arrival process $A(n) = \sum a_k$
- Transform the transition matrix



$$T := \begin{pmatrix} 1-p & p \\ q & 1-q \end{pmatrix} \rightsquigarrow T_\theta := \begin{pmatrix} 1-p & pe^{\theta R} \\ q & (1-q)e^{\theta R} \end{pmatrix}$$

- Let $\lambda(\theta)$ spectral radius and (v_0, v_1) eigenvector

- If C and θ satisfy $\lambda(\theta) = e^{\theta C}$ then

$M_n := v_{a_n} e^{\theta(A(n)-Cn)}$ is a martingale.

→ A admits a (h, θ, C) -martingale-envelope (!), where

$h(0) := v_0$ and $h(R) := v_1$

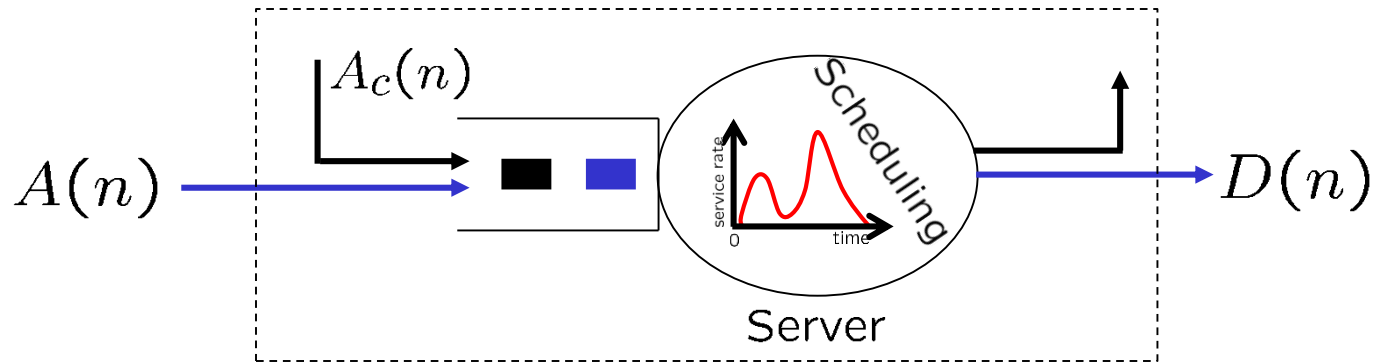
Example 2: Autoregressive processes

- $Z_1, Z_2, \dots \sim \mathcal{N}_{0,1}$ "Gaussian White Noise" $\mu, \sigma > 0, 0 < \varphi < 1$
- Autoregressive process:

$$a_{n+1} := \varphi a_n + (1 - \varphi)\mu + (1 - \varphi)\sigma Z_n$$

- Let $\theta = 2\frac{C - \mu}{\sigma^2}$ and $h(t) := e^{\frac{\varphi}{1-\varphi}\theta t}$
- Then $M(n) := h(a_n)e^{\theta(A(n) - nC)}$ is a martingale
- $\rightarrow A$ admits a (h, θ, C) -martingale-envelope

Application #1. Per-Flow Delay



- For several scheduling algorithms

$$\text{FIFO} : \mathbb{P}(W > d) \leq \gamma^n e^{-\theta \dots}$$

$$\text{SP} : \mathbb{P}(W > d) \leq \gamma^n e^{-\theta \dots}$$

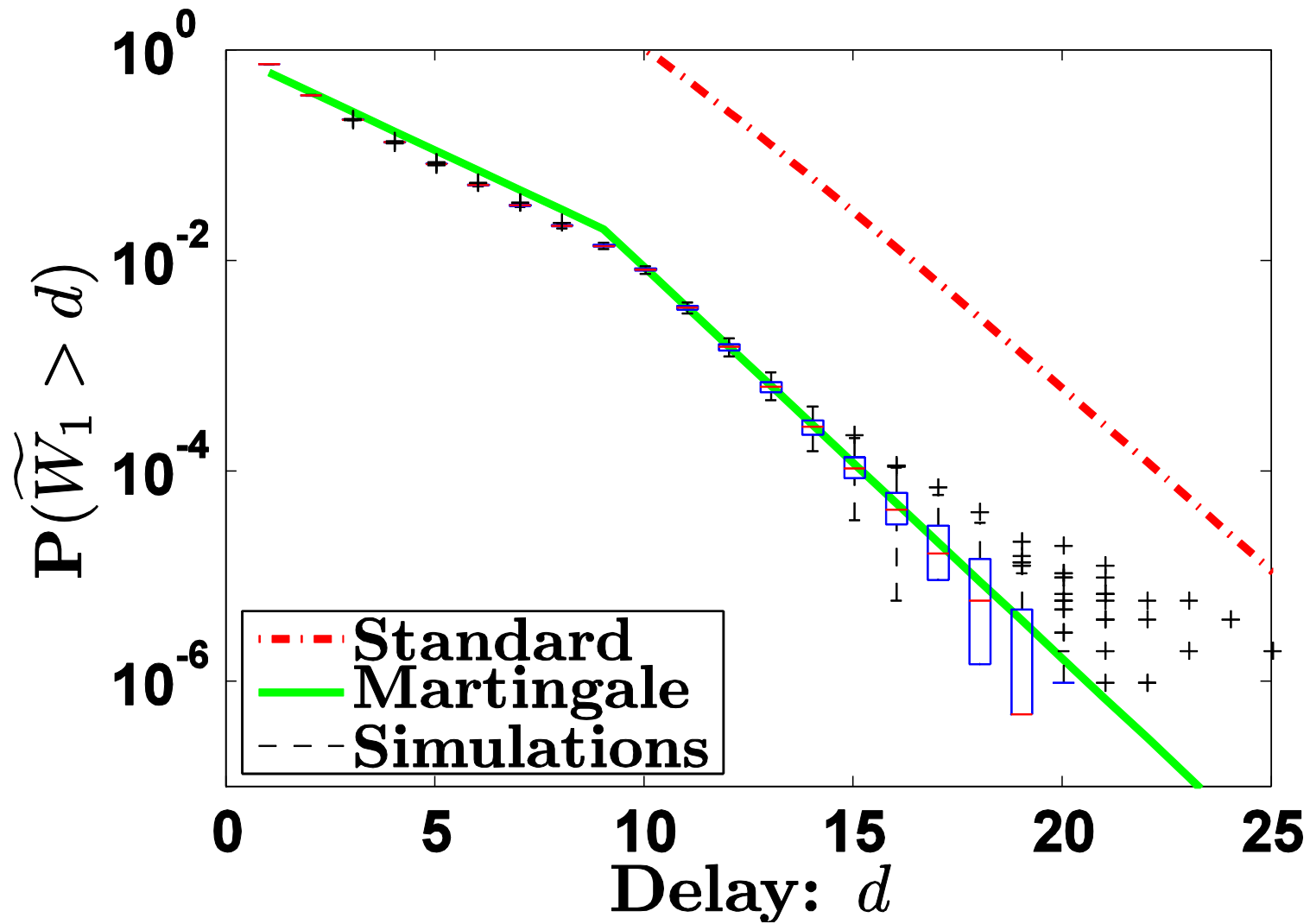
$$\text{EDF} : \mathbb{P}(W > d) \leq \gamma^n e^{-\theta \dots}$$

- Notes:

- $0 < \gamma < 1$

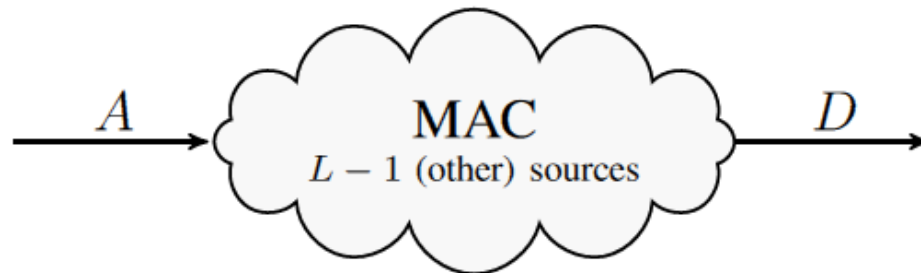
- previous exponential prefactors > 1

Simulations. EDF



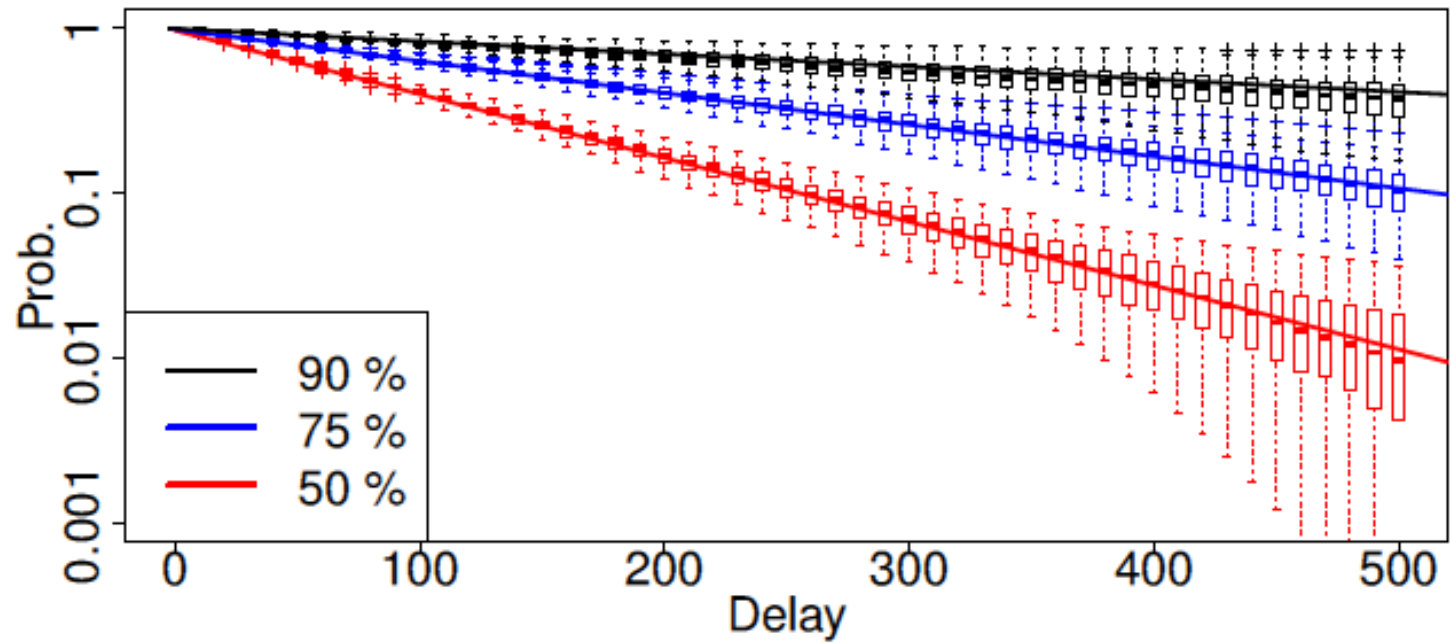
Application 2. Per-Flow Delay (access + queueing)

- A flow (Markov-Modulated, etc.) is competing at a wireless channel



- MAC: Aloha or CSMA/CA

CSMA/CA



The Continuous Case. Markov Additive Processes

- Definition

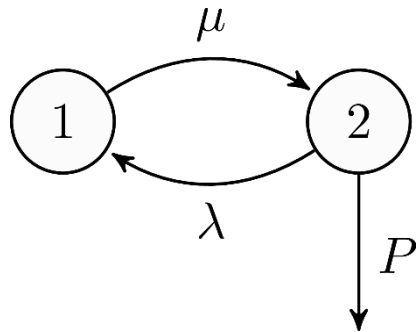
A bivariate process $(A(t), M_t)_t$ is a *Markov Additive Process* if and only if

1. the pair $(A(t), M_t)$ is a Markov process in \mathbb{R}^2 ,
2. $A(0) = 0$ and $A(t)$ is nondecreasing,
3. the (joint and conditional) distribution of $(A(s, t), M_t \mid A(s), M_s)$ depends only on M_s .

- Examples

- Markov Fluid
- Markov Modulated Poisson Process (MMPP)
- Markov Arrival Processes (MAP)
- etc.

Example 1. Markov Fluid (MF)



Let

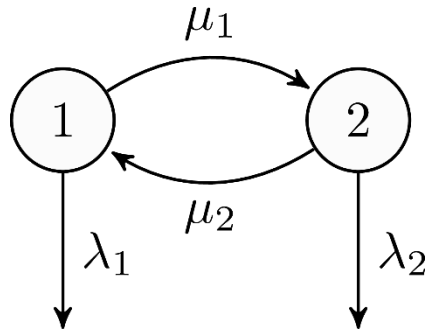
$$\theta = \frac{\lambda}{P - C} - \frac{\mu}{C}, \quad h(P) = \frac{\theta C + \mu}{\mu}, \quad \text{and} \quad h(0) = 1.$$

Then the process

$$h(M_t) e^{\theta(A(t) - tC)}$$

is a martingale.

Example 2. Markov Modulated Poisson Process (MMPP)



For $\theta > 0$, let T_θ denote the following 2×2 -matrix:

$$T_\theta := \begin{pmatrix} \lambda_1 e^\theta - \mu_1 - \lambda_1 & \mu_1 \\ \mu_2 & \lambda_2 e^\theta - \mu_2 - \lambda_2 \end{pmatrix}.$$

Further, let $\lambda(\theta)$ denote its spectral radius. Pick $\theta > 0$ such that $\lambda(\theta) = \theta C$, and let $h = (h_1, h_2)$ denote an eigenvector corresponding to T_θ and $\lambda(\theta)$. Then the process

$$h(M_t) e^{\theta(A(t) - tC)}$$

is a martingale.

Example 3. Markov Arrival Process (MAP)

For $\theta > 0$, let $\lambda(\theta)$ denote the spectral radius of the matrix

$$D_0 + e^\theta D_1 ,$$

If $\lambda(\theta) = \theta C$, and h is a corresponding eigenvector, then the process

$$h(M_t)e^{\theta(A(t)-tC)}$$

is a martingale.

Multiplexing MAPs

In the situation with two MAPs, for $\theta > 0$, let $\lambda(\theta)$ and $\lambda'(\theta)$ denote the spectral radii of the matrices

$$D_0 + e^\theta D_1, \text{ and } D'_0 + e^\theta D'_1,$$

respectively. If $\lambda(\theta) + \lambda'(\theta) = \theta C$ and h a corresponding eigenvector, then the process

$$h(M_t) e^{\theta(A(t) + A'(t) - tC)}$$

is a martingale.

(!) No blow-up of numerical complexity.

The Take-Aways

- Modern (queueing) systems are complex
- Stochastic Network Calculus (SNC) started as a very promising approach (broad arrivals, scheduling, multi-node)
- Need for improvements/alternatives
 - Martingale approach (?)
 - Copula analysis (?)